

## Advisory Committee Meeting Minutes

CHAIRPERSON: Tom Lout		
MEETING DATE: 10/20/03	MEETING TIME: 7:00 p.m.	MEETING PLACE: Blue Mesa Grill
RECORDER: Tom Ottinger		PREVIOUS MEETING: 3/29/03

### MEMBERS PRESENT:

### OTHERS PRESENT:

Name and Title		Name and Title		Name and Title	
1	Tim Hale				
2	Tom Lout				
3	Linda Lum				
4	Mike McKee				
5	Tom Ottinger				
6	Vanessa Paugh				

Agenda Item	Action Discussion Information	Responsibility
Old Business:		
Illustration Certificate removed from 2003-2004 catalog	Update Vanessa Paugh – Are illustration-related courses still required under the AGDT AAS and Certificate programs?  Tom Ottinger - Yes	
Gaming Graphics and Animation Specialization added in 2003-2004 catalog	Update	
New Business:		
Proposed AAS in Digital Video/Web Design	Allows students to receive AAS for Web Design in addition to Digital Video; consolidation of curriculum – board agreed to this change  Tim Hale – Is the program name a problem, will it cause confusion?  Tom Ottinger – Students will be advised that they can emphasize either Digital Video or Web Design by taking the appropriate technical courses for either area.	

Proposed Certificate in Digital Video/Web Design	Consolidation of curriculum – board agreed to this change	
Proposed AAS in 3D Entertainment Animation/Interactive Media	Allows students to receive AAS for 3D Entertainment Animation as well as Interactive Media (formerly Multitmedia) – board agreed to this change	
Proposed Certificate in 3D Entertainment Animation/Interactive Media	Consolidation of curriculum – board agreed to this change	
Change Gaming Graphics and Animation from a Specialization to a Certificate	Board agreed to this change	
Course Termination - ARTC1391 Special Topics: Industrial Design	Classes have not made in recent semesters; AGDT has been unable to implement full Industrial Design curriculum due to WECM limitations – board agreed to this change	
Prerequisites changed for these courses: ARTC1345 3D Modeling & Rendering, ARTC2335 Portfolio Development for Graphic Design, ARTC2372 Character Animation & Rendering, ARTC2378 Animation on the Web, FLMC1331 computers in Video Production I, FLMC2331 Computers in Video Production II, IMED1351 Digital Video	Prerequisites changed to correct inconsistencies and to conform to new course numbers for related courses – board agreed to these changes	
Should AGDT offer Marketable Skills Certificate in these areas: Applied Graphic Design Technology, Digital Video/Web Design, 3D Entertainment Animation/Interactive Media?	<p>Marketable Skills certificates would allow working professionals to complete essential courses for improving job skills within 1-2 semesters without completing a full Certificate or AAS program.</p> <p>Tim Hale – This would be valuable for people working in his department at Fossil</p> <p>Vanessa Paugh – Would the Marketable Skills programs have the same names as the AAS/Certificate programs?</p> <p>Tom Ottinger – The Marketable Skills programs would not be listed in the printed catalog but would be available for those who are interested.</p> <p>Vanessa Paugh – Students should understand the limitations of the Marketable Skills programs, i.e. a limited range of courses</p> <p>Linda Lum – Marketable Skills programs should be targeted or</p>	

	<p>marketed to a specific group of professionals, not to general students</p> <p>Tim Hale – What about focused 3-5 day workshops to offer skill development for professionals?</p>	
Curriculum Decisions:		
Board agreed to all proposed changes in curriculum for 2004-2005 catalog		
Other:		
What are your thoughts about Adobe InDesign vs. QuarkXPress for page layout software?	<p>Tom Lout – now uses and prefers InDesign over Quark</p> <p>Tim Hale – Fossil now uses InDesign exclusively</p> <p>Linda Lum – likes cross-platform capability of InDesign</p> <p>Tim Hale – Image-handling tools are better than Quark</p>	
Linda Lum – Should more Photoshop skills be taught in the Introduction to Computer Graphics classes?	Tom Ottinger – We will look into this.	
Tom Lout – What about having a computer camp in the summer to teach those skills to working professionals?	<p>Tim Hale – It would be good to have targeted 3-5 day workshops.</p> <p>Tom Ottinger – The department has offered non-credit workshops in the past. This might be possible if it didn't conflict with summer class schedules.</p>	
Tom Lout – (Concerning student preparation for our capstone Portfolio Development course) Students at UNT must undergo juries in their sophomore, junior and senior years to qualify for upper level courses.	Tom Ottinger – We are trying to work out some way for students to be evaluated for their readiness to take the Portfolio class such as a portfolio review. We do require students to receive department chair approval prior to enrolling in that class so that we know they have completed the necessary coursework.	

CHAIRPERSON SIGNATURE:	DATE: 2/2/04	NEXT MEETING: 3/04
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